



### Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol

R: Fire Energy symbol

W: Water Energy symbol

L: Lightning Energy symbol

P: Psychic Energy symbol

F: Fighting Energy symbol

C: Colorless Energy symbol

D: Darkness Energy symbol

M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

In addition, some attacks use "--" as its Energy cost. This means there is no Energy cost to use that attack.

### Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo

R: rare

U: uncommon

C: common

RP: rare Prime

LG: Pokémon LEGEND

Thus, a card with the text "Rarity: C" would be a common card.

### Bellossom

HP: 110

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Gloom

#### [Poké-Power] Hustle Step

Once during your turn (before your attack), you may remove 1 damage counter from each of your Pokémon.

This power can't be used if Bellossom is affected by a Special Condition.

{G}{C} **Dance 'til Dawn** 30×

Flip 3 coins. This attack does 30 damage times the number of heads. Bellossom is now Asleep.

Illus. Mitsuhiro Arita

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 1/90

Rarity: H

# HS UNDAUNTED

## Espeon

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Eevee

{P} **Solar Suggestion**

Move up to 4 damage counters from any of your Pokémon to any of your opponent's Pokémon in any way you like.

{P}{C} **Psybeam 30**

Flip a coin. If heads, the Defending Pokémon is now Confused.

Illus. match

Weakness: {P}×2

Retreat Cost: C

Collector Number: 2/90

Rarity: H

## Forretress

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Pineco

{M}{C} **Mirror Shot 30**

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{M}{C}{C} **Everyone Explode Now 30×**

Does 30 damage times the number of Pineco and Forretress you have in play. This attack does 30 damage to each of your Pineco and Forretress in play.

Illus. Kyoko Umemoto

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 3/90

Rarity: H

## Gliscor

HP: 90

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Gligar

{F} **Ninja Fang 30**

If, before Gliscor does damage, the Defending Pokémon has no damage counters on it and is then damaged by this attack (after applying Weakness and Resistance), the Defending Pokémon is now Paralyzed.

{F}{C}{C} **Poison Jab 50**

The Defending Pokémon is now Poisoned.

Illus. Naoki Saito

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: C

Collector Number: 4/90

Rarity: H

# HS UNDAUNTED

## Houndoom

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Houndour

**{D}**                      **Fire Counterattack**                      **20+**

If your opponent has any {F} Pokémon in play, this attack does 20 damage plus 60 more damage.

**{D}{D}**                      **Dark Roar**                      **50**

Your opponent discards a card from his or her hand.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 5/90

Rarity: H

## Magcargo

HP: 100

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Slugma

**{R}{C}**                      **Searing Flame**                      **20**

The Defending Pokémon is now Burned.

**{R}{R}{C}**                      **Lava Flow**                      **60+**

You may discard any number of {R} Energy cards attached to Magcargo. If you do, this attack does 60 damage plus 20 damage for each {R} Energy card you discarded.

Illus. Yuka Morii

Weakness: {W}×2

Retreat Cost: CCC

Collector Number: 6/90

Rarity: H

## Scizor

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Scyther

**{M}{C}**                      **Cut**                      **50**

**{M}{M}{C}**                      **Metal Claw**                      **80**

Illus. Kent Kanetsuna/Direc. Shinji Higuchi

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 7/90

Rarity: H

# HS UNDAUNTED

## Smeargle

HP: 70

Pokémon Energy Type: {C}

Basic Pokémon

### [Poké-Power] Portrait

Once during your turn (before your attack), if Smeargle is your Active Pokémon, you may look at your opponent's hand. If you do, choose a Supporter card you find there and use the effect of that card as the effect of this power. This power can't be used if Smeargle is affected by a Special Condition.

### {C}{C} Tail Rap 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

Illus. Midori Harada

Weakness: {F}×2

Retreat Cost: C

Collector Number: 8/90

Rarity: H

## Togekiss

HP: 120

Pokémon Energy Type: {C}

Stage 2 Pokémon

Evolves from: Togetic

### {C}{C} Blessed Wings

Remove all damage counters from each of your Pokémon. Shuffle Togekiss and all cards attached to it back into your deck.

### {C}{C}{C} Air Cutter 80

Flip a coin. If tails, this attack does nothing.

Illus. Atsuko Nishida

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 9/90

Rarity: H

## Umbreon

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Eevee

### {D} Moonlight Fang 30

During your opponent's next turn, prevent all effects, including damage, done to Umbreon by attacks from your opponent's Pokémon that has any Poké-Powers or Poké-Bodies.

### {D}{C} Quick Blow 30+

Flip a coin. If heads, this attack does 30 damage plus 30 more damage.

Illus. Mitsuhiro Arita

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 10/90

Rarity: H

# HS UNDAUNTED

## Dodrio

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Doduo

### [Poké-Body] Retreat Aid

As long as Dodrio is on your Bench, your Active Pokémon's Retreat Cost is {C}{C} less.

{C}{C} **Incessant Peck** 20+

Flip a coin until you get tails. This attack does 20 damage plus 20 more damage for each heads.

Illus. Yukiko Baba

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 11/90

Rarity: R

## Drifblim

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Drifloon

{P}{C} **Balloon Tackle** 60

Drifblim does 20 damage to itself.

{C}{C}{C} **Take Away**

Shuffle Drifblim and all cards attached to it back into your deck. Then, your opponent shuffles the Defending Pokémon and all cards attached to it into his or her deck. (You choose your new Active Pokémon first.)

Illus. Kagemaru Himeno

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: 0

Collector Number: 12/90

Rarity: R

## Forretress

HP: 80

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Pineco

{M} **Spike Spread**

This attack does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{M}{C} **Gyro Ball** 30

You may switch Forretress with 1 of your Benched Pokémon. If you do, your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. Kagemaru Himeno

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 13/90

Rarity: R

# HS UNDAUNTED

## Hariyama

HP: 100

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Makuhita

{F}{C}{C}

**Hammer In** 60

{F}{F}{C}{C}

**Backward Belt Throw** 80+

You may do 80 damage plus 20 more damage. If you do, Hariyama does 20 damage to itself.

Illus. Tomokazu Komiya

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 14/90

Rarity: R

## Honchkrow

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Murkrow

{C}{C}

**Whirlwind** 20

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

{D}{D}

**Blindside**

Choose 1 of your opponent's Pokémon that has any damage counters on it. This attack does 50 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. kawayoo

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 15/90

Rarity: R

## Honchkrow

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Murkrow

{D}{C}

**Shadow Bind** 30

The Defending Pokémon can't retreat during your opponent's next turn.

{D}{C}{C}

**Vengeance** 10+

Does 10 damage plus 10 more damage for each {D} Pokémon in your discard pile.

Illus. Masakazu Fukuda

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 16/90

Rarity: R

# HS UNDAUNTED

## Leafeon

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Miasma Wind** 50×

Does 50 damage times the number of Special Conditions affecting the Defending Pokémon.

{G} **Soothing Scent** 30

The Defending Pokémon is now Asleep.

Illus. Noriko Hotta

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 17/90

Rarity: R

## Metagross

HP: 130

Pokémon Energy Type: {M}

Stage 2 Pokémon

Evolves from: Metang

{M}{M}{C} **Strength** 70

{M}{M}{C}{C} **Quad Smash** 50×

Flip 4 coins. This attack does 50 damage times the number of heads.

Illus. TOKIYA

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCC

Collector Number: 18/90

Rarity: R

## Mismagius

HP: 80

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Misdreavus

{P} **Sleeping Spell** 30

Flip a coin. If heads, the Defending Pokémon is now Asleep.

{P}{C} **Poltergeist** 30×

Look at your opponent's hand. This attack does 30 damage times the number of Trainer, Supporter, and Stadium cards in your opponent's hand.

Illus. Suwama Chiaki

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: C

Collector Number: 19/90

Rarity: R

# HS UNDAUNTED

## Rotom

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

### [Poké-Power] Mischiefous Trick

Once during your turn (before your attack), you may switch 1 of your face-down Prize cards with the top card of your deck. This power can't be used if Rotom is affected by a Special Condition.

### {L} Plasma Arrow

Choose 1 of your opponent's Pokémon. This attack does 20 damage for each Energy attached to that Pokémon. This attack's damage isn't affected by Weakness or Resistance.

Illus. MAHOU

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: C

Collector Number: 20/90

Rarity: R

## Skarmory

HP: 80

Pokémon Energy Type: {M}

Basic Pokémon

### {M} Steel Coat

Search your deck for a {M} Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

### {M}{C}{C} Razor Wing 40

Illus. Midori Harada

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 21/90

Rarity: R

## Tropius

HP: 90

Pokémon Energy Type: {G}

Basic Pokémon

### {G} Fresh-Picked Fruit

Remove 6 damage counters from 1 of your Benched Pokémon.

### {C}{C}{C} Cutting Wind 40

Illus. Masakazu Fukuda

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 22/90

Rarity: R

# HS UNDAUNTED

## Vespiquen

HP: 100

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Combee

### [Poké-Body] Defense Sign

Prevent all damage done to your Benched {G} Pokémon by attacks.

{G}{C}{C} **Mach Wind** 60

During your next turn, Vespiquen's Retreat Cost is 0.

Illus. Naoyo Kimura

Weakness: {R}×2

Retreat Cost: CCC

Collector Number: 23/90

Rarity: R

## Vileplume

HP: 120

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Gloom

### [Poké-Body] Allergy Flower

Each player can't play any Trainer cards from his or her hand.

{G}{G}{C} **Dazzling Pollen** 50+

Flip a coin. If heads, this attack does 50 damage plus 20 more damage. If tails, the Defending Pokémon is now Confused.

Illus. Mitsuhiro Arita

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 24/90

Rarity: R

## Weavile

HP: 80

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Sneasel

### [Poké-Power] Claw Snag

Once during your turn, when you play Weavile from your hand to evolve 1 of your Pokémon, you may look at your opponent's hand. Choose a card from your opponent's hand and discard it.

{D}{C} **Feint Attack**

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

Illus. Aya Kusube

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: 0

Collector Number: 25/90

Rarity: R

# HS UNDAUNTED

## Flareon

HP: 90

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Flame Tail** 30

{R}{R}{C} **Flamethrower** 90

Discard an Energy attached to Flareon.

Illus. kawayoo

Weakness: {W}×2

Retreat Cost: C

Collector Number: 26/90

Rarity: U

## Gloom

HP: 80

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Oddish

{G}{C} **Miracle Powder** 30

Flip a coin. If heads, choose 1 Special Condition. The Defending Pokémon is now affected by that Special Condition.

Illus. Mitsuhiro Arita

Weakness: {P}×2

Retreat Cost: C

Collector Number: 27/90

Rarity: U

## Jolteon

HP: 80

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Agility** 20

Flip a coin. If heads, prevent all effects of attacks, including damage, done to Jolteon during your opponent's next turn.

{L}{L}{C} **Mach Bolt** 70

Illus. Shin Nagasawa

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: 0

Collector Number: 28/90

Rarity: U

# HS UNDAUNTED

## Lairon

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Aron

**{M}**                    **Scrap Attack**      **20**

Flip a coin. If heads, search your discard pile for a {M} Energy card and attach it to Lairon.

**{M}{M}{C}**                    **Tackle**      **60**

Illus. match

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 29/90

Rarity: U

## Metang

HP: 80

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Beldum

**{M}{C}**                    **Hammer In**      **30**

**{M}{C}{C}**                    **Double Smash**      **50×**

Flip 2 coins. This attack does 50 damage times the number of heads.

Illus. TOKIYA

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 30/90

Rarity: U

## Muk

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Grimer

**{P}**                    **Sludge Drag**

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon. The new Defending Pokémon is now Confused and Poisoned.

**{P}{C}{C}**                    **Pester**      **50+**

If the Defending Pokémon is affected by a Special Condition, this attack does 50 damage plus 30 more damage.

Illus. Midori Harada

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 31/90

Rarity: U

# HS UNDAUNTED

## Pinsir

HP: 70

Pokémon Energy Type: {G}

Basic Pokémon

{G} **Charging Horn** 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

{G}{G}{C} **Guillotine** 60

Illus. match

Weakness: {R}×2

Retreat Cost: C

Collector Number: 32/90

Rarity: U

## Raichu

HP: 80

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Pikachu

{C} **Pain-full Punch** 30

{L}{C} **Spark** 40

Does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Kouki Saitou

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: 0

Collector Number: 33/90

Rarity: U

## Raticate

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Rattata

{C} **Razor-Sharp Incisors** 10×

Does 10 damage times the number of damage counters on the Defending Pokémon.

{C} **Gnaw Up** 30

Discard a Special Energy card attached to the Defending Pokémon.

Illus. Sachiko Adachi

Weakness: {F}×2

Retreat Cost: 0

Collector Number: 34/90

Rarity: U

# HS UNDAUNTED

## Sableye

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

**{D}** **Pull Out**

Search your discard pile for any 1 card, show it to your opponent, and put it on top of your deck.

**{D}{C}** **Dark Hand 20+**

If you have more cards in your hand than your opponent, this attack does 20 damage plus 30 more damage.

Illus. Midori Harada

Resistance: {C}-20

Retreat Cost: C

Collector Number: 35/90

Rarity: U

## Scyther

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

**{C}{C}** **Afterimage Strike 20**

During your opponent's next turn, if Scyther would be damaged by an attack, flip a coin. If heads, prevent that attack's damage done to Scyther.

Illus. Wataru Kawahara/Direc. Shinji Higuchi

Weakness: {R}×2

Retreat Cost: C

Collector Number: 36/90

Rarity: U

## Skuntank

HP: 80

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Stunky

**{D}** **Stun Gas**

Flip a coin. If heads, the Defending Pokémon is now Poisoned. If tails, the Defending Pokémon is now Paralyzed.

**{D}{C}** **Fury Swipes 30×**

Flip 3 coins. This attack does 30 damage times the number of heads.

Illus. Naoyo Kimura

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 37/90

Rarity: U

# HS UNDAUNTED

## Slowbro

HP: 90

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Slowpoke

{C} **Full-Belly Refresh**

Remove all Special Conditions and 3 damage counters from Slowbro.

{P}{C}{C} **Startling Trip 50**

Flip a coin. If heads, the Defending Pokémon is now Confused. If tails, Slowbro is now Confused.

Illus. Kagemaru Himeno

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 38/90

Rarity: U

## Togetic

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Togepi

{C} **Chase Up**

Search your deck for any 1 card and put it into your hand. Shuffle your deck afterward.

{C}{C} **Fly 30**

Flip a coin. If tails, this attack does nothing. If heads, prevent all effects of attacks, including damage, done to Togetic during your opponent's next turn.

Illus. Atsuko Nishida

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 39/90

Rarity: U

## Unown

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

[Poké-Power] **DARK**

Once during your turn, when you put Unown from your hand onto your Bench, you may search your deck for a {D} Energy card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

{P} **Hidden Power 10**

Illus. Hideaki Hakozaki

Weakness: {P}×2

Retreat Cost: C

Collector Number: 40/90

Rarity: U

# HS UNDAUNTED

## Vaporeon

HP: 90

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Eevee

{C}                    **Spiral Drain**        20  
Remove 2 damage counters from Vaporeon.

{W}{W}{C}            **Dual Splash**  
Choose 2 of your opponent's Pokémon. This attack does 30 damage to each of them. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. sui

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 41/90

Rarity: U

## Aron

HP: 50

Pokémon Energy Type: {M}

Basic Pokémon

{M}                    **Metal Sound**  
Flip a coin. If heads, the Defending Pokémon is now Confused.

{M}{C}                **Headbutt**            20

Illus. match

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 42/90

Rarity: C

## Beldum

HP: 50

Pokémon Energy Type: {M}

Basic Pokémon

{M}                    **Lunge Out**            10

{M}{M}{C}            **Single Smash**        50  
Flip a coin. If tails, this attack does nothing.

Illus. TOKIYA

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 43/90

Rarity: C

# HS UNDAUNTED

## Combee

HP: 30

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Enraged Assault 20+**

If Vespiquen is on your Bench and has any damage counters on it, this attack does 20 damage plus 60 more damage and the Defending Pokémon is now Poisoned.

Illus. Naoyo Kimura

Weakness: {R}×2

Retreat Cost: C

Collector Number: 44/90

Rarity: C

## Doduo

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Peck 10**

{C}{C} **Double Headstrike 50**

Flip 2 coins. If either of them is tails, this attack does nothing.

Illus. Yukiko Baba

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 45/90

Rarity: C

## Drifloon

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

{C} **Minimize**

During your opponent's next turn, any damage done to Drifloon by attacks is reduced by 20 (after applying Weakness and Resistance).

{C} **Pull**

Flip a coin. If heads, switch the Defending Pokémon with 1 of your opponent's Benched Pokémon.

Illus. Kagamaru Himeno

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: C

Collector Number: 46/90

Rarity: C

# HS UNDAUNTED

## Eevee

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Tackle** 10

{C}{C} **Bite** 20

Illus. Kanako Eo

Weakness: {F}×2

Retreat Cost: C

Collector Number: 47/90

Rarity: C

## Eevee

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Call for Family**

Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.

{C}{C} **Tickle** 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Noriko Hotta

Weakness: {F}×2

Retreat Cost: C

Collector Number: 48/90

Rarity: C

## Gligar

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C} **Stun Poison** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed and Poisoned.

Illus. Naoki Saito

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: C

Collector Number: 49/90

Rarity: C

## Grimer

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{P} **Sticky Liquid**

During your opponent's next turn, the Defending Pokémon's Retreat Cost is {C} more.

{C}{C} **Sludge Toss** 20

Illus. Midori Harada

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 50/90

Rarity: C



# HS UNDAUNTED

## Hitmonchan

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{C}

### Detect

Flip a coin. If heads, prevent all effects of attacks, including damage, done to Hitmonchan during your opponent's next turn.

{F}{C}

### Sky Uppercut 30

This attack's damage isn't affected by Resistance.

Illus. Kouki Saitou

Weakness: {P}×2

Retreat Cost: C

Collector Number: 51/90

Rarity: C

## Hitmonlee

HP: 80

Pokémon Energy Type: {F}

Basic Pokémon

{F}

### Kick 20

{F}{F}{C}

### High Jump Kick 60

Illus. Kouki Saitou

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 52/90

Rarity: C

## Houndour

HP: 50

Pokémon Energy Type: {D}

Basic Pokémon

{D}{C}

### Sharp Fang 30

Illus. kawayoo

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 53/90

Rarity: C

## Houndour

HP: 50

Pokémon Energy Type: {D}

Basic Pokémon

{D}

### Jump On 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 54/90

Rarity: C

# HS UNDAUNTED

## Makuhita

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C}                    **Slap Down**                    20+

Flip 2 coins. This attack does 20 damage plus 10 more damage for each heads.

{F}{C}{C}                    **Slap Push**                    40

Illus. Tomokazu Komiya

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 55/90

Rarity: C

## Mawile

HP: 60

Pokémon Energy Type: {M}

Basic Pokémon

{C}                    **Selfish Draw**

Look at the top card of your deck. You may put it into your hand. If not, discard it and draw a card.

{M}{C}{C}                    **Destructive Jaw**                    30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed and discard an Energy attached to the Defending Pokémon.

Illus. TOKIYA

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 56/90

Rarity: C

## Misdreavus

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C}                    **Mumble**                    10

{P}                    **Dual Draw**

Each player draws 3 cards.

Illus. Suwama Chiaki

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: C

Collector Number: 57/90

Rarity: C

# HS UNDAUNTED

## Murkrow

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{D} **Astonish 10**

Flip a coin. If heads, choose 1 card from your opponent's hand without looking. Look at that card you chose, then have your opponent shuffle that card into his or her deck.

Illus. kawayoo

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 58/90

Rarity: C

## Murkrow

HP: 70

Pokémon Energy Type: {D}

Basic Pokémon

{C} **Glide 10**

{D}{C}{C} **Dark Cutter 30**

Illus. Masakazu Fukuda

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 59/90

Rarity: C

## Oddish

HP: 40

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Ram 10**

{G} **Find a Friend**

Flip a coin. If heads, search your deck for a {G} Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Illus. Mitsuhiro Arita

Weakness: {P}×2

Retreat Cost: C

Collector Number: 60/90

Rarity: C

## Pikachu

HP: 50

Pokémon Energy Type: {L}

Basic Pokémon

{C} **Slam 10x**

Flip 2 coins. This attack does 10 damage times the number of heads.

Illus. Kouki Saitou

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 61/90

Rarity: C

# HS UNDAUNTED

## Pineco

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Rollout 10**

Illus. Kagemaru Himeno

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 62/90

Rarity: C

## Pineco

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Focus Energy**

During your next turn, Pineco's Surprise Attack attack's base damage is 80.

{G}{C} **Surprise Attack 40**

Flip a coin. If tails, this attack does nothing.

Illus. Kyoko Umemoto

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 63/90

Rarity: C

## Rattata

HP: 40

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Gnaw 20**

Illus. Sachiko Adachi

Weakness: {F}×2

Retreat Cost: C

Collector Number: 64/90

Rarity: C

## Scyther

HP: 70

Pokémon Energy Type: {G}

Basic Pokémon

{C}{C} **Cut 20**

{G}{C}{C} **Slashing Strike 50**

During your next turn, Scyther can't use Slashing Strike.

Illus. Masakazu Fukuda

Weakness: {R}×2

Retreat Cost: C

Collector Number: 65/90

Rarity: C

# HS UNDAUNTED

## Slowpoke

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{C}

### Rambunctious Party

Look at the top 5 cards of your deck. Choose as many Basic Pokémon as you like and put them onto your Bench. Shuffle the other cards back into your deck.

{W}{C}

### Rain Splash 20

Illus. Kagamaru Himeno

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 66/90

Rarity: C

## Slugma

HP: 60

Pokémon Energy Type: {R}

Basic Pokémon

### [Poké-Power] Active Volcano

Once during your turn (before your attack), you may discard the top card of your deck. If that card is a {R} Energy card, attach it to Slugma. This power can't be used if Slugma is affected by a Special Condition.

{R}{R}{C}

### Combustion 40

Illus. Yuka Morii

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 67/90

Rarity: C

## Sneasel

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{C}

### Fury Swipes 10×

Flip 3 coins. This attack does 10 damage times the number of heads.

{D}{D}

### Beat Up 20×

Flip a coin for each of your Pokémon in play. This attack does 20 damage times the number of heads.

Illus. Aya Kusube

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: 0

Collector Number: 68/90

Rarity: C



### Stunky

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{C} **Double Scratch** 10×

Flip 2 coins. This attack does 10 damage times the number of heads.

Illus. Naoyo Kimura

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 69/90

Rarity: C

### Togepi

HP: 40

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Plead**

Ask your opponent if you may draw 2 cards. If yes, draw 2 cards. If no, this attack does 20 damage to the Defending Pokémon.

Illus. Atsuko Nishida

Weakness: {F}×2

Retreat Cost: C

Collector Number: 70/90

Rarity: C

### Burned Tower

Stadium

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Once during each player's turn, that player may flip a coin. If heads, the player searches his or her discard pile for a basic Energy card, shows it to his or her opponent, and puts it into his or her hand.

Illus. Ryo Ueda

Collector Number: 71/90

Rarity: U

### Defender

Trainer

Attach Defender to 1 of your Pokémon. Discard this card at the end of your opponent's next turn. Any damage done to the Pokémon Defender is attached to by attacks is reduced by 20 (after applying Weakness and Resistance).

Illus. Ryo Ueda

Collector Number: 72/90

Rarity: U

### Energy Exchanger

Trainer

Choose an Energy card from your hand, show it to your opponent, and put it on top of your deck. Search your deck for an Energy card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Illus. Ryo Ueda

Collector Number: 73/90

Rarity: U

# HS UNDAUNTED

## Flower Shop Lady

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your discard pile for 3 Pokémon and 3 basic Energy cards. Show them to your opponent and shuffle them into your deck.

Illus. Kanako Eo

Collector Number: 74/90

Rarity: U

## Legend Box

Trainer

Reveal the top 10 cards of your deck. If you reveal both halves of a Pokémon LEGEND, put those cards onto your Bench and attach all revealed Energy cards to that Pokémon LEGEND. Shuffle the other cards back into your deck. (You can play only 1 Pokémon LEGEND in this way.)

Illus. Shizurow

Collector Number: 75/90

Rarity: U

## Ruins of Alph

Stadium

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each Pokémon in play has no Resistance.

Illus. Ryo Ueda

Collector Number: 76/90

Rarity: U

## Sage's Training

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Look at the top 5 cards of your deck. Choose any 2 cards you find there and put them into your hand. Discard the other cards.

Illus. Masakazu Fukuda

Collector Number: 77/90

Rarity: U

## Team Rocket's Trickery

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Draw 2 cards. Then, your opponent discards a card from his or her hand.

Illus. Takao Unno

Collector Number: 78/90

Rarity: U



## Darkness Energy

Energy

If the Pokémon Darkness Energy is attached to attacks, the attack does 10 more damage to the Active Pokémon (before applying Weakness and Resistance). Ignore this effect if the Pokémon that Darkness Energy is attached to isn't {D}.

Darkness Energy provides {D} Energy. (Doesn't count as a basic Energy card.)

Illus. Kent Kanetsuna

Collector Number: 79/90

Rarity: U

## Metal Energy

Energy

Damage done by attacks to the Pokémon that Metal Energy is attached to is reduced by 10 (after applying Weakness and Resistance). Ignore this effect if the Pokémon that Metal Energy is attached to isn't {M}.

Metal Energy provides {M} Energy. (Doesn't count as a basic Energy card.)

Illus. Kent Kanetsuna

Collector Number: 80/90

Rarity: U

## Espeon

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Eevee

### [Poké-Body] Evolution Memories

Espeon can use the attacks of all of Pokémon you have in play that evolve from Eevee as its own. (You still need the necessary Energy to use each attack.)

{P}{C} **Solar Ray** 30

Remove 1 damage counter from each of your Pokémon.

Illus. Hideaki Hakozaiki

Weakness: {P}×2

Retreat Cost: C

Collector Number: 81/90

Rarity: RP

## Houndoom

HP: 110

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Houndour

### [Poké-Power] Fire Breath

Once during your turn (before your attack), you may flip a coin. If heads, the Defending Pokémon is now Burned. This power can't be used if Houndoom is affected by a Special Condition.

{D}{D}{C} **Dark Clamp** 70

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. Hideaki Hakozaiki

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 82/90

Rarity: RP

# HS UNDAUNTED

## Raichu

HP: 100

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Pikachu

### [Poké-Power] Voltage Increase

As often as you like during your turn (before your attack), you may move a {L} Energy attached to 1 of your Pokémon to Raichu. This power can't be used if Raichu is affected by a Special Condition.

{L}{L}{C} **Mega Thunderbolt** 120

Discard all Energy attached to Raichu.

Illus. Takashi Yamaguchi

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 83/90

Rarity: RP

## Scizor

HP: 100

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Scyther

### [Poké-Body] Red Armor

Prevent all damage done to Scizor by attacks from your opponent's Pokémon that have any Special Energy cards attached to them.

{M}{C} **Metal Scissors** 30+

Does 30 damage plus 20 more damage for each {M} Energy attached to Scizor.

Illus. Noriko Hotta

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 84/90

Rarity: RP

## Slowking

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Slowpoke

### [Poké-Power] Opponent's Choice

Once during your turn (before your attack), you may reveal the top 2 cards of your deck and your opponent chooses 1 of them. Put that card into your hand and the other card on the bottom of your deck. This power can't be used if Slowking is affected by a Special Condition.

{P}{C}{C} **Super Psy Bolt** 60

Illus. Noriko Hotta

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 85/90

Rarity: RP

# HS UNDAUNTED

## Umbreon

HP: 100

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Eevee

### [Poké-Power] Cloud-Covered Moon

Once during your turn (before your attack), if Umbreon is your Active Pokémon, you may flip a coin. If heads, return Umbreon and all cards attached to it to your hand. This power can't be used if Umbreon is affected by a Special Condition.

### {D}{C}{C} Evoblast 50+

Does 50 damage plus 10 more damage for each of your Pokémon in play that evolves from Eevee.

Illus. Hideaki Hakozaiki

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 86/90

Rarity: RP

## Kyogre & Groudon LEGEND

HP: 150

Pokémon Energy Type: {W}{F}

LEGEND Pokémon

### <Pokémon LEGEND Rule>

Put this card from your hand onto your Bench only with the other half of Kyogre & Groudon LEGEND.

Illus. Shinji Higuchi + Sachiko Eba/樋口 真嗣 + 江場 左知子

Collector Number: 87/90

Rarity: LG

## Kyogre & Groudon LEGEND

Pokémon Energy Type: {W}{F}

LEGEND Pokémon

### {W}{W}{C}{C} Mega Tidal Wave

Discard the top 5 cards from your opponent's deck. This attack does 30 damage times the number of Energy cards you discarded to each of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

### {F}{F}{C}{C} Massive Eruption 100×

Discard the top 5 cards from your deck. This attack does 100 damage times the number of Energy cards you discarded.

### <Pokémon LEGEND Rule>

Put this card from your hand onto your Bench only with the other half of Kyogre & Groudon LEGEND.

When this Pokémon is Knocked Out, your opponent takes 2 Prize cards.

Illus. Shinji Higuchi + Sachiko Eba/樋口 真嗣 + 江場 左知子

Weakness: {L}{G}×2

Retreat Cost: CCC

Collector Number: 88/90

Rarity: LG

# HS UNDAUNTED

## Rayquaza & Deoxys LEGEND

HP: 140

Pokémon Energy Type: {C}{P}

LEGEND Pokémon

<Pokémon LEGEND Rule>

Put this card from your hand onto your Bench only with the other half of Rayquaza & Deoxys LEGEND.

Illus. Shinji Higuchi + Sachiko Eba/樋口 真嗣 + 江場 左知子

Collector Number: 89/90

Rarity: LG

## Rayquaza & Deoxys LEGEND

Pokémon Energy Type: {C}{P}

LEGEND Pokémon

[Poké-Body] Space Virus

If your opponent's Pokémon is Knocked Out by damage from an attack of Rayquaza & Deoxys LEGEND, take 1 more Prize card.

{R}{R}{L}{C}                      **Ozone Buster**                      150

Discard all {R} Energy attached to Rayquaza & Deoxys LEGEND.

<Pokémon LEGEND Rule>

Put this card from your hand onto your Bench only with the other half of Rayquaza & Deoxys LEGEND.

When this Pokémon is Knocked Out, your opponent takes 2 Prize cards.

Illus. Shinji Higuchi + Sachiko Eba/樋口 真嗣 + 江場 左知子

Weakness: {C}{P}×2

Retreat Cost: CCC

Collector Number: 90/90

Rarity: LG

## Alph Lithograph

Trainer

Return any Stadium card in play to its player's hand!

Illus. Milky Isobe

Collector Number: THREE

Rarity: H